

# **Service Advisory Bulletin**

SAB 007-DX80

October 2001

# Product Line

DX-80<sup>TM</sup>

## <u>Issue</u>

Setting the time with a DX-80 system

# **Resolution**

The DX-80 system provides a battery-protected, built-in time clock to track system time. Attendants can change the System Time at any Digital Speakerphone using the attendant password or you can do it using the PC-DBA programming utility.

With daylight savings time ending at the end of October for most areas, you will probably need to change the time on your DX-80 systems. Here is the procedure that will help you to either set the system time yourself or advise others how to do the task.

### **Default Settings**

- Hour Mode set at 12 (Range is 12/24)
- System Time Year 99 (Range is 0-99)
- System Time Month JAN (Range is JAN~DEC)
- System Time Day 1 (Range is 1-31)
- System Time Weekday FRI (Range is SUN~SAT)
- System Time Hour 00 (Range is 0-23)
- System Time Minute 00 (Range is 0-59)

### **Programming Abstract**

- Use Hour Mode to set the display format (12-hour or 24-hour format).
- Use the System Time programming to set the system clock to the correct time and date.
- Press ALT+T from any PC-DBA programming screen to view and change current settings.

### **Programming via the DET (Digital Extension Terminal)**

Note: [back], [next], [show], [chg], [bksp], and [save] are LCD interactive button operations. Use the three buttons below the LCD display to actuate the associated operation.

1. Enter Database Administration using the feature code **and the enter the DB Admin password (\*) (** 

Note: Since this eight-character password can be changed, enter the appropriate password as applicable.

- 2. Press [**show**]. The *DB Item Select* screen displays. (All database programming items are indexed for fast access. Note: Press the volume up or down bar to return to the *DB Item Select screen at any time.*)
- 3. Input 08-03, then press [**Save**]. This advances to the *Hour Mode* programming screen.
- 4. Press [**chg**] to change to select *12/24 Hour* Mode.
- 5. Input 08-14, then press [save]. This advances to the System Time programming screen.
- 6. Press [Show], the Year database item displays.
- 7. Press [**chg**] to change the year for the system clock. or...

Press [next] to advance to the next system clock item that requires changes.

- 8. Press [chg] and input data as required.
- 9. Follow this convention for each of the database items for the system clock.
- 10. Press HOLD to exit System Time programming and return to the previous menu level.
- 11. Exit the programming mode.

#### **Programming via PC-DBA**

- 1. Enter PC-DBA by typing DX-80 at the DOS prompt in the PC-DBA working directory, then press Enter.
- 2. Press any key at the program title page (as requested) to enter the Main Menu.
- 3. Select PC-DBA from the Main Menu.
- 4. Select *Programming* from the PC-DBA Menu. The Database Programming menu is now displayed.
- 5. Use the cursor positioning arrows to highlight *System Application* and then press Ener.
- 6. Use the cursor arrows to highlight *Category 1*, and then press Enter.
- 7. Use the cursor arrows to highlight the database item Hour Mode.
- 8. Press Att T to open the *System Time* location.
- 9. Make the appropriate changes to the time settings and press Enter. Each time you press Enter , the value of this database item is updated.
- 10. When all changes are made press the 🖾 (escape) key to exit this database-programming screen. You will see the prompt: *Exit This Feature*; press 🏹 for yes.
- 11. You will then be prompted to Save Current Setting?
- 12. Press  $\mathbb{N}$  to abort changes and leave all data unchanged or press  $\mathbb{Y}$  to save changes.
- 13. If you press 🗹 , you will then see this prompt: File Exists, Override?
- 14. Press  $\mathbb{N}$  to abort changes and leave all data unchanged or press  $\mathbb{Y}$  to continue with the save operation.
- 15. Press the 🔄 (escape) key again to return to the Database Programming menu.
- 16. Exit PC-DBA programming.

*Note: Changes made via PC-DBA are NOT updated to the DX-80 system memory until you perform a SEND function.*